Marksmanship Training Center

Range Rules and Regulations

The 4 universal firearms Safety Rules:

- 1. Treat every weapon as if it were loaded.
- 2. Never point a weapon at anything you do not intend to shoot. Know your target and its background.
- 3. Keep your weapon on safe until you are ready to fire.
- 4. Keep your finger straight and off the trigger until you *intend* to fire.

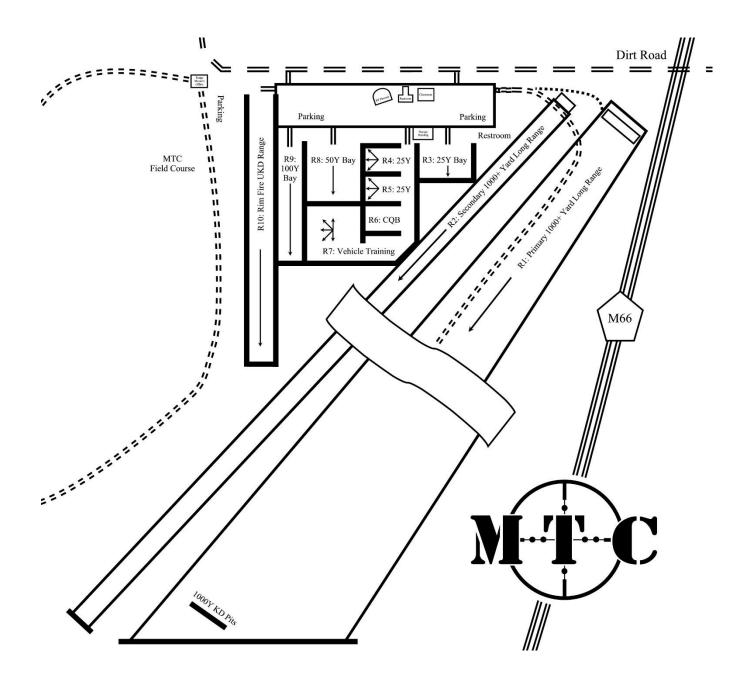
To discharge your firearm, you must:

- 1. Have a target know your target.
- 2. Sight alignment and sight picture.
- 3. Conscious decision to destroy your target.

Common Range rules:

- 1. Recreational shooting times:
 - a. Suppressed weapons: Sunup till sundown.
 - b. Unsuppressed weapons: 0800 till 1900.
- 2. Closed gate policy:
 - a. For recreational shooting the gate will be closed behind the entering member, unless staff is on site.
 - b. For matches or events, the gate may remain open during registration. The gate should be closed before live fire begins, unless staff is on site.
- 3. Respect the facility. Malicious destruction of property will result in a permanent ban from the property.
- 4. Use the universal firearms safety rules ALWAYS. Gross violations may result in a permanent ban from the property.
- 5. No guests are allowed without prior approval from the Marksmanship Training Center.
- 6. Raise the RED range hot flag prior to using any range. Lower when range goes cold.
- 7. Firearms are to be loaded on the firing line with the weapon pointed down range.
- 8. Use of eye and ear protection is mandatory. The wearing of long sleeves, pants, and baseball cap is recommended.
- 9. Anyone may call "cease fire" when any unsafe condition occurs.
- 10. Every round you fire <u>must</u> strike inside the designated impact area downrange.
- 11. Use appropriate ammo and firearms on designated targets and ranges.
 - a. Use ball ammo on steel targets on the 25, 50, 100 yard ranges. Minimum distance of 10 yards for handgun, 100 yards for carbines.
 - b. Impact velocity must be below 3000fps for steel targets on all ranges know your ballistic data.
 - c. Absolutely no steel core, AP or SLAP rounds on steel targets. (including 5.56 green tips)
 - d. Big bore shooters will use paper targets in the 100 yard bay to zero. Designated BMG <u>square steel targets</u> located on Range #1 at 300y, 550y, 700y and 1050 yards.
- 12. Wildlife are not authorized targets.
- 13. If there is no Range Officer on duty:
 - a. Use the range at your own risk during posted operating times of day.
 - b. All shooters are to remain behind the firing line while range is hot.
 - c. Unload all firearms while range is cold.
 - d. DO NOT touch or manipulate your weapon or sights while the range is cold.
- 14. Parents must supervise ALL dependents at ALL times.
 - a. Maintain a 1 guardian to 1 dependent ratio while engaged in ANY firearms handling.
 - b. Act as coach, mentor, and safety officer for dependent Providing your undivided attention toward enforcing proper safety and marksmanship fundamentals.
- 15. Clean up after yourself. Leave the facility in a better state than when you arrived.
- 16. Keep off the berms. Impact and side berms are for your protection and are extremely expensive to repair after erosion.
- 17. Check range availability prior to coming to the range. Agencies may often "reserve" ranges. Scheduled competitions and training have priority over recreational shooting.

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MTC Range specific rules:

Range #1 (primary long range) rules:

- Raise the RED range hot flag prior to using any range, and lower when range goes cold.
- Raise/lower the BLACK range flag prior to/after any down range movement. Also use "Personnel Down Range" sign.
 - o Remember stow all flags and down range sign when vacating the range.
 - Ranges #1 and #2 both need to go cold for any down range movement.
 - Reserved ranges have the right of way. Recreational shooting yields to scheduled training and competitions.

- Clean up after yourself.
 - o Take paper zero targets with you.
 - Clear the firing line of barricades & props.
 - Repaint targets as needed.
- Steel head and torso targets = 30 caliber and below.
- Steel square targets and paper targets = any caliber.
- You may load/unload gear in loading zone, but park your vehicle in the MTC parking lot.

Range #2 (secondary long range) rules:

- Raise the RED range hot flag prior to using any range, and lower when range goes cold.
- Raise/lower the BLACK range flag prior/after any down range movement. Also use "Personnel Down Range" sign.
 - o Ranges #1 and #2 both need to go cold for any down range movement.
 - Reserved ranges have the right of way. Recreational shooting yields to scheduled training and competitions.
- When firing from inside the conex box, the muzzle must pass through the open window.
- Firing from the top level is not allowed except under special circumstances for events or training with staff approval and coordination.
- Clean up after yourself.
 - o Repaint targets as needed.
- Steel targets = 30 caliber and below.

Range #3 (25y bay), #4 (25y bay), #5 (25y bay), #8 (50y bay) rules:

- Raise the RED range hot flag prior to using any range, and lower when range goes cold.
- Target stands for cardboard/paper, along with steel targets available in the target shed for recreational use.
- Clean up after yourself.
 - o Return targets and barricade/props.
 - Repaint targets as needed.
- Steel targets:
 - o Pistol ammo only (non magnum).
 - Minimum of 10 yards.
- Paper targets = No restrictions.

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Range #6 (shoot house) rules:

- CQB House is not for recreational use.
- For authorized training with approved trainers / Range Safety Officers only.

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Range #7 (vehicle dynamics bay) rules:

- For authorized training with approved trainers / Range Safety Officers only.
- Exceptions for MTC Members who:
 - o Have a professional membership.
 - o Have completed either Advanced Handgun (HG2) or Advanced Carbine (C2) Initial_____

Range #9 (100y bay) rules:

- Raise the RED range hot flag prior to using any range, and lower when range goes cold.
- Target stands for cardboard/paper, along with steel targets available in the target shed for recreational use.
- Clean up after yourself.

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Return targets and barricade/props.

Full Name

Signature of Applicant:

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Notes for Admin:

Date: